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# RockChip-TV Generic version of the user manual of the new interactive technology

(Technology department, TV)

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## Version History

Version Id	Author	Modify Data	Modify Description
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# Contents

<b>1</b>	<b>CONTROL DEVICE SEARCH AND CONNECT .....</b>	<b>4</b>
1.1	WIFI CONNECT .....	4
1.2	START APP .....	5
<b>2</b>	<b>INTRODUCTION OF INTERACTION BETWEEN PAD AND TV BOX .....</b>	<b>8</b>
2.1	INPUT TAB UI INTRODUCTION.....	8
2.2	CONTROL TAB UI INTRODUCTION.....	9
2.3	GAME TAB UI INTRODUCTION.....	10
	<b>2.3.1 Game Control Widgets Setting on TV.....</b>	<b>10</b>
	<b>2.3.2 Phone/Pad Control Device Setting.....</b>	<b>17</b>

# 1 Control Device Search And Connect

## 1.1 WIFI Connect

Firstly, pad and tv box must be in the same network, for example TP-LINK\_399648:

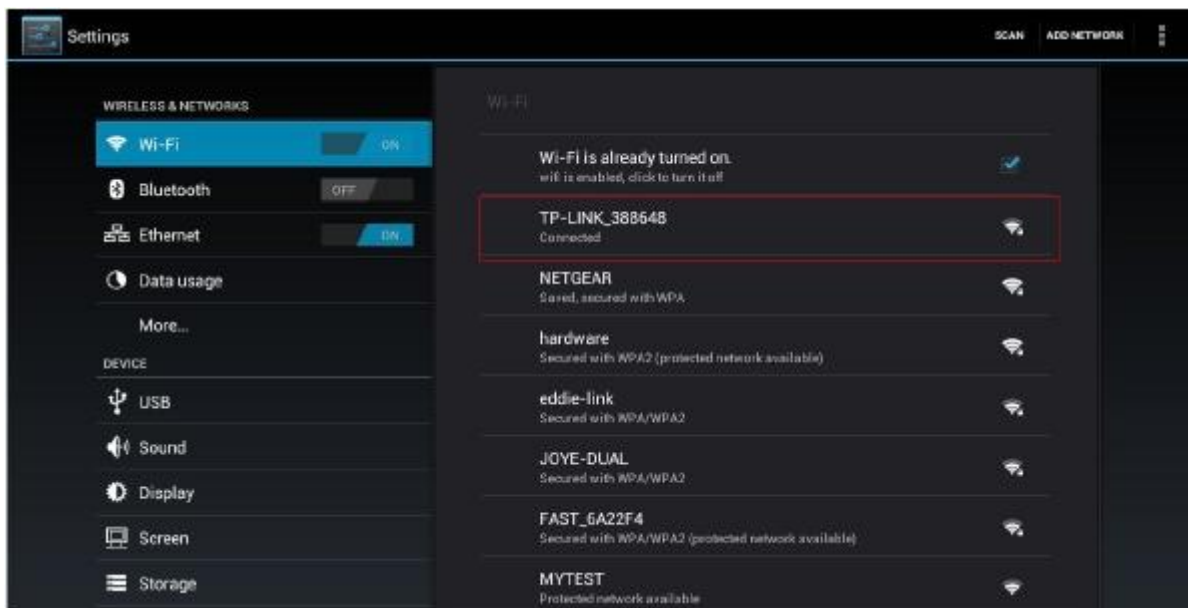


Figure 1.1 TV box connect to WIFI



Figure 1.2 Pad connect to WIFI

## 1.2 Start app

- 1) Open eHomeMediaCenter in TV box, then click Settings item to modify device name for better Recognition. For Example RockChip.



Figure 1.3 Open settings item



Figure 1.4 Modify Device name

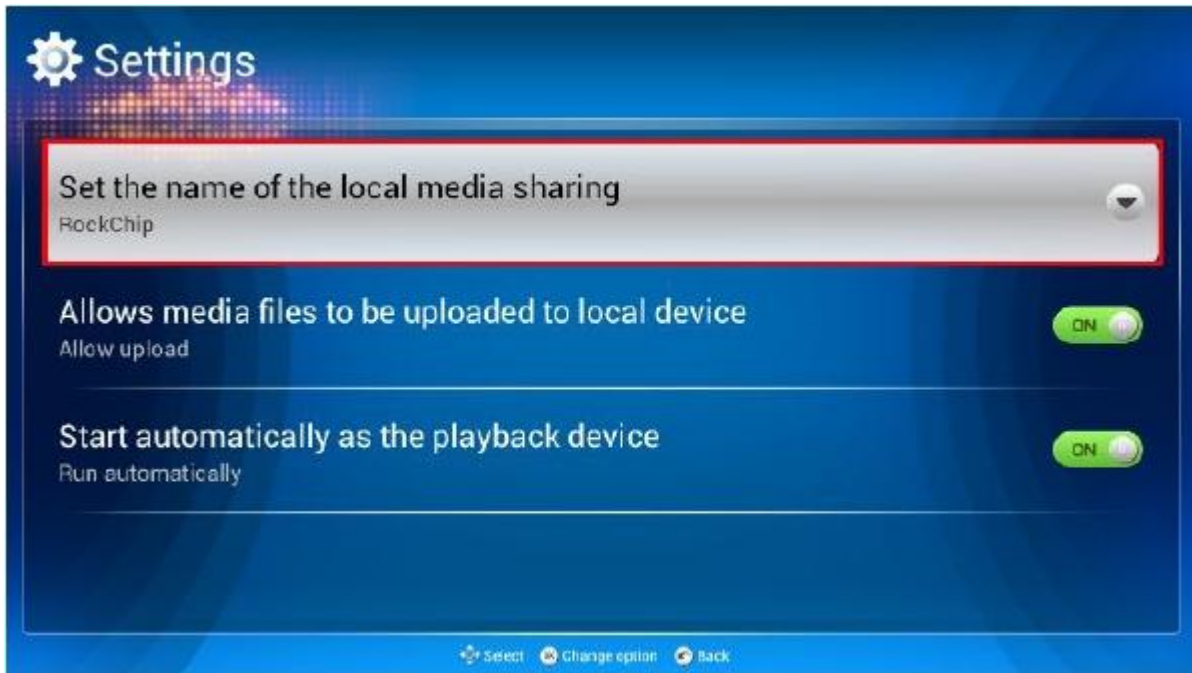


Figure 1.5 Modify finish

2) Open apk-RemoteControl in Pad

After open this app, this software will check if the history control device of user is exist. If control device doesn't exist or it is null, a device search dialog will start for user to select a control device.

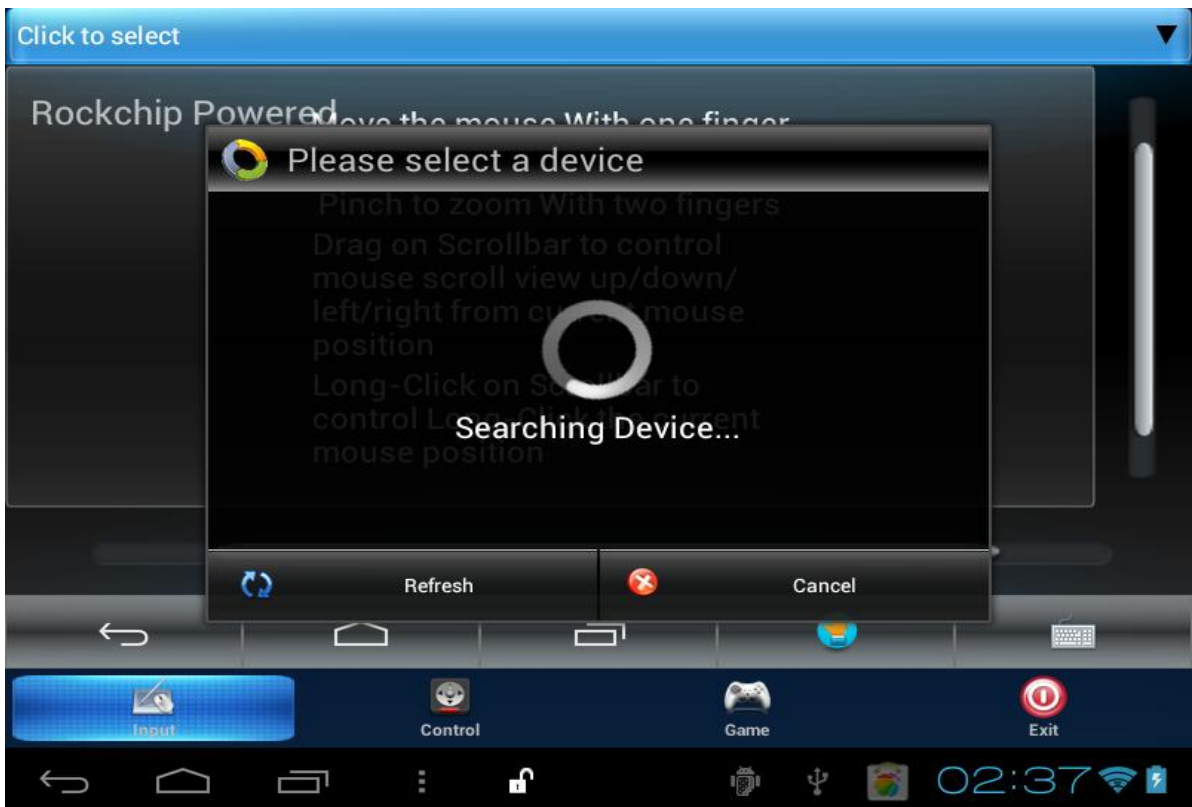


Figure 1.6 Search Device

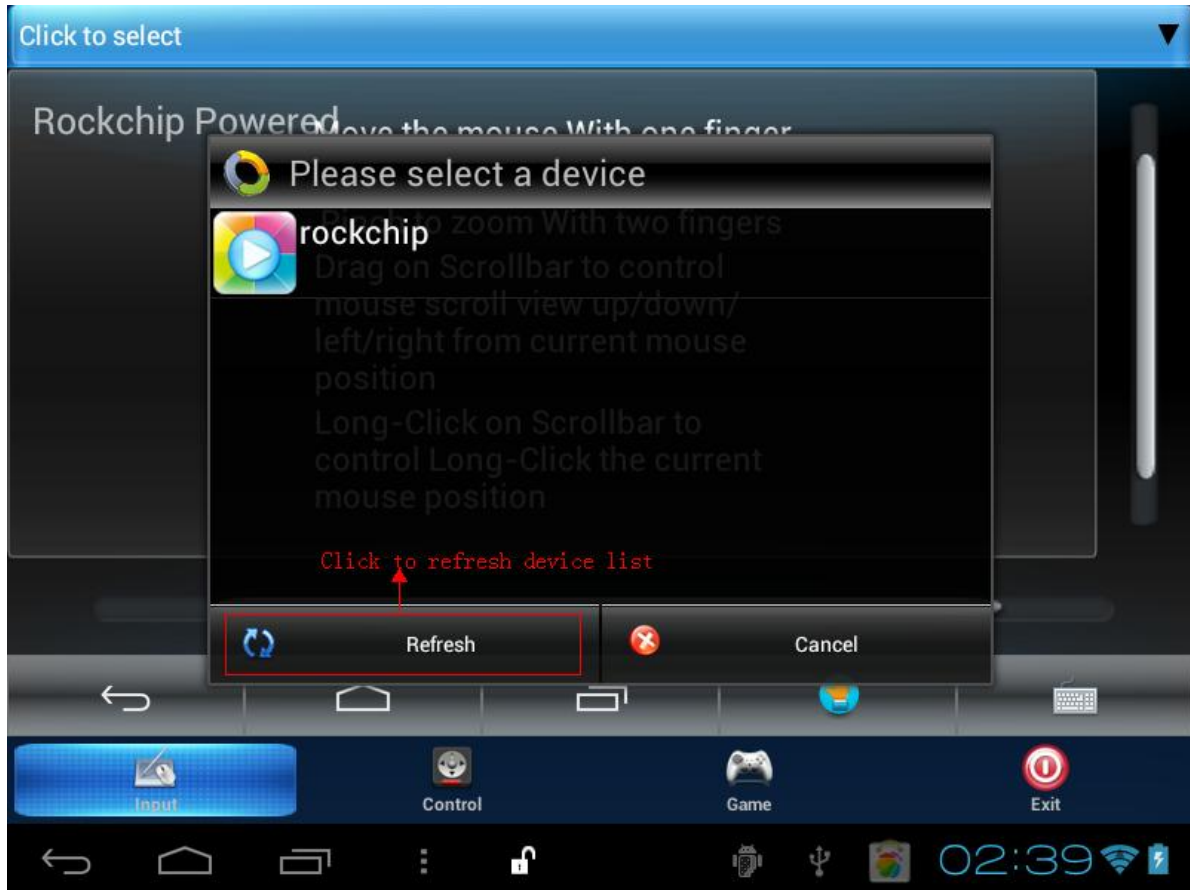


Figure 1.7 Search Device finish

Find the control device whose name is modified on TV box before. If user can't find it, we can click refresh button to refresh control device list. Then click the control device item, so TV box and Pad have been connected.

## 2 Introduction of interaction between Pad and Tv box

### 2.1 Input tab UI introduction

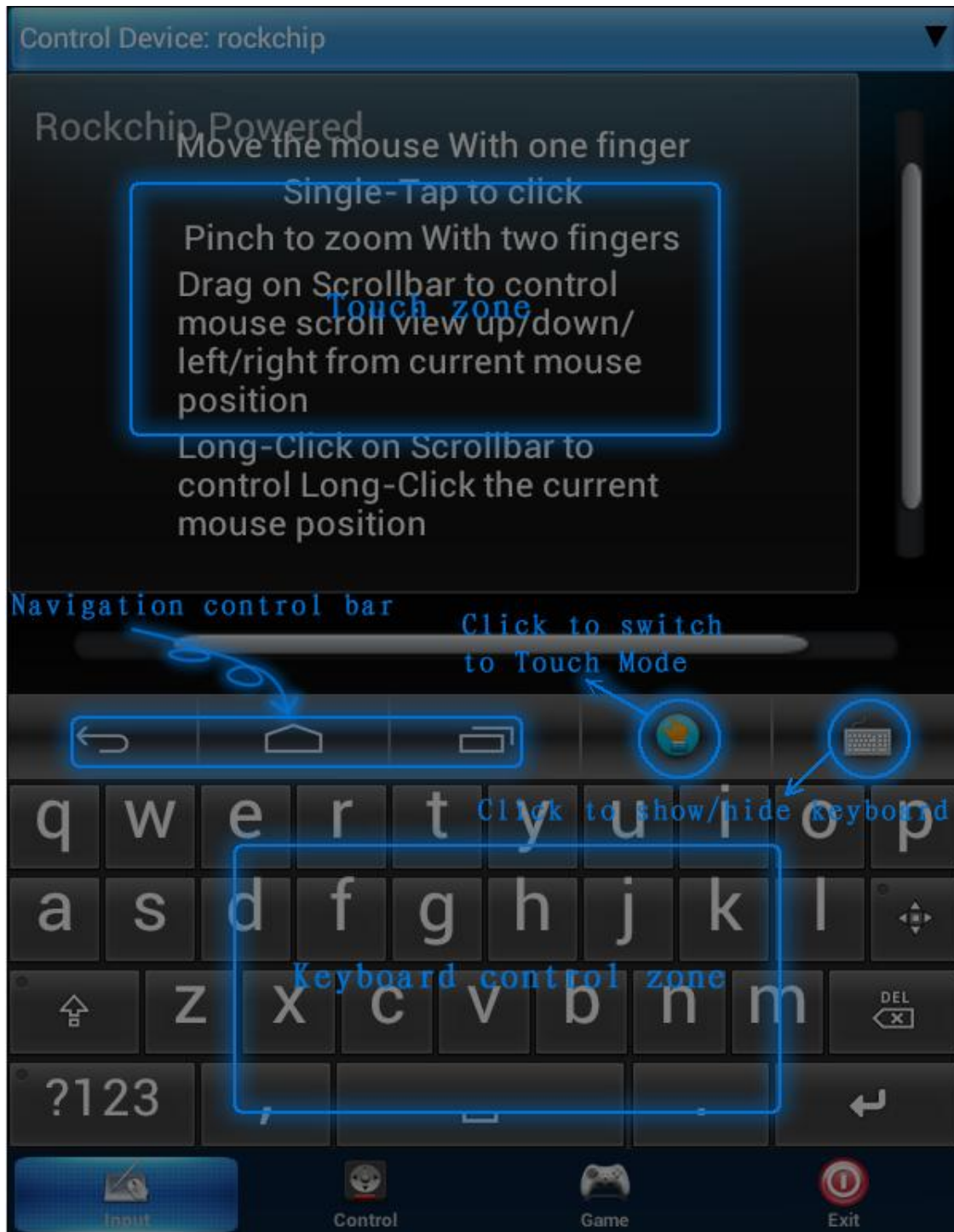


Figure 1.8 Each UI zone function in Input Tab



## 2.2 Control tab UI introduction

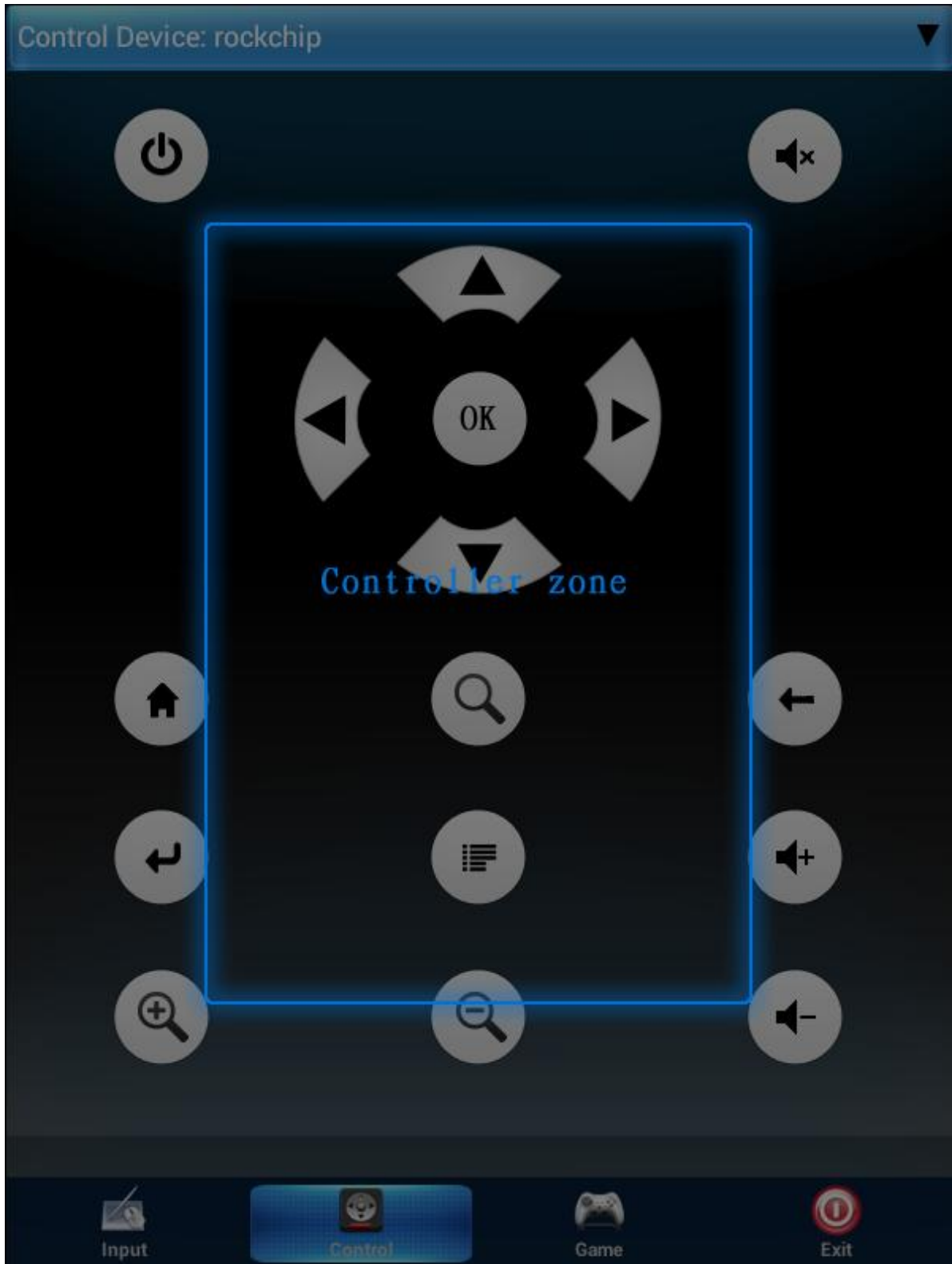


Figure 2.2 Virtual Controller

## 2.3 Game tab UI introduction

### 2.3.1 Game Control Widgets Setting on TV

1. Open “RKGameControlSetting” app



Figure 2.3.1 GameControl Config Float Window

## 2. Open “shadowGun” to set Control Widgets

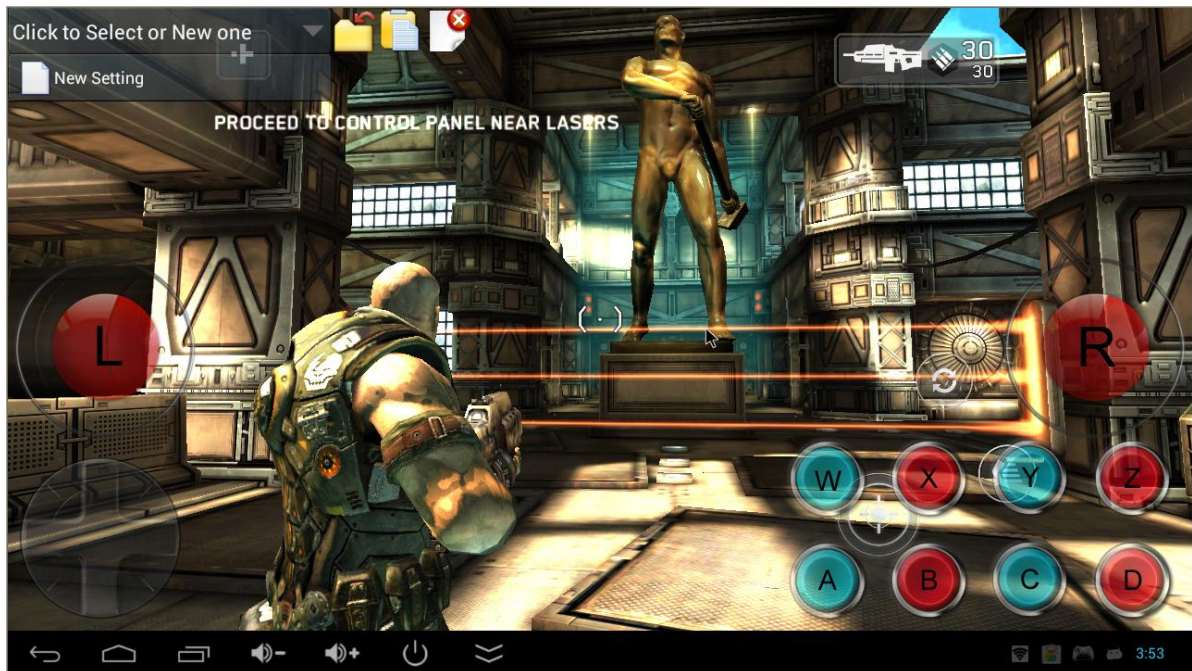


Figure 2.3.2 New Setting

Click “New Setting” button to new one config, like as Figure 2.3.2

## 3. Drag float widgets to game’s control zone

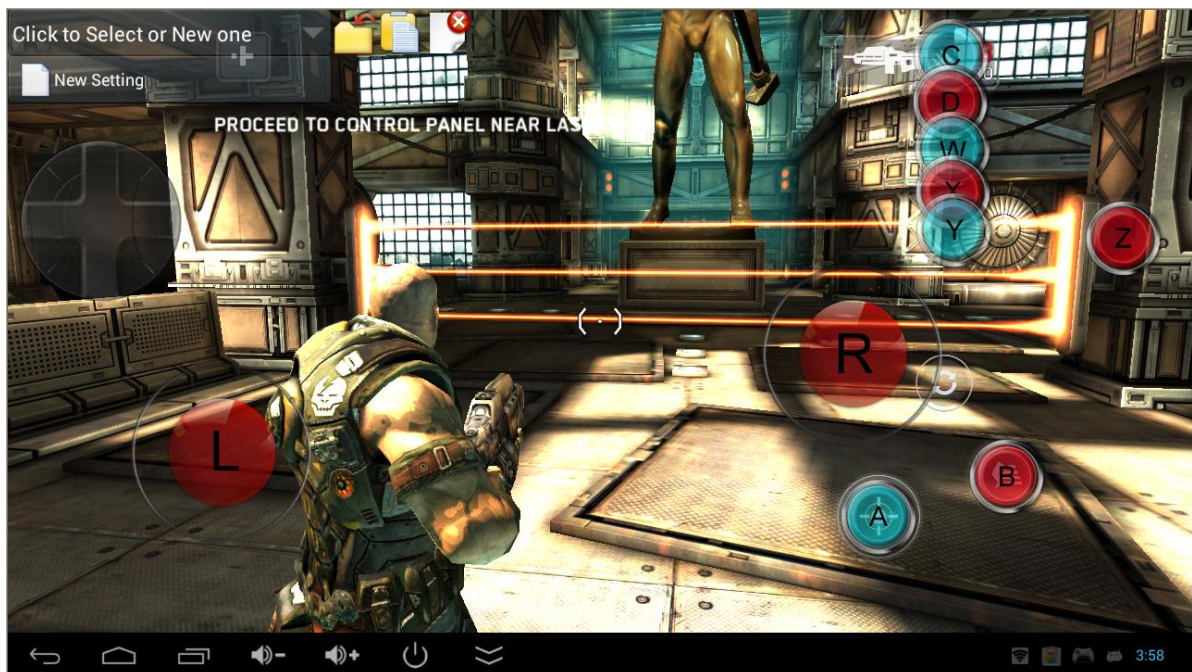


Figure 2.3.3 Drag float widgets

This game main control zone: 1.empty area of left and right sides

2. Button zone



### 1. Empty area

Left side: move control, we can drag “L” joystick on this zone.

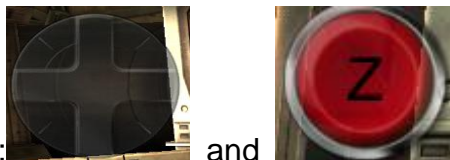
Right side: angle control, we can drag “R” joystick on this zone.

### 2. Button zone:

Shot button: drag “A” widget on it and keep their center position almost in same.

Scroll forward button: drag “B” like “A”.

Weapon swap button: “C” “D” “W” “X” “Y”, drag them like “A”.



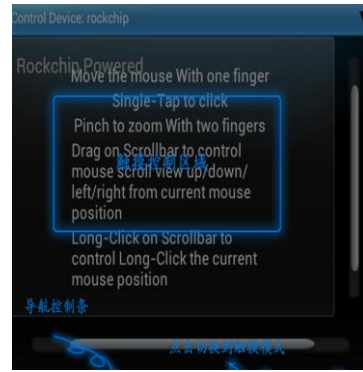
PS: and are not used. Drag them to the edge of screen

Other some game settings:

Case 1: DNF

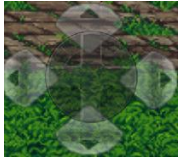


Figure 1 button and direction Key setting



Then you need to pinch on touch pad

to zoom out



this widget, until this widget is almost coincide with control zone.



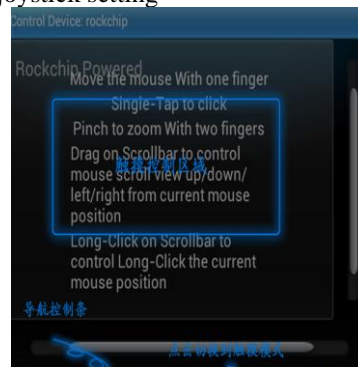
Figure 2 Pinch to Zoom out Direction Key



## Case 2: Samurai Tiger



Figure 1 button and joystick setting



Then you need to pinch on touch pad



this widget, until this widget is almost coincide with control zone.



Figure 2 Pinch to Zoom in left joystick

**Summary:** 1. Keep float Button and control zone center position almost in same.

2.left/right joystick and Direction Key are almost coincide with control zone.

3. Save settings

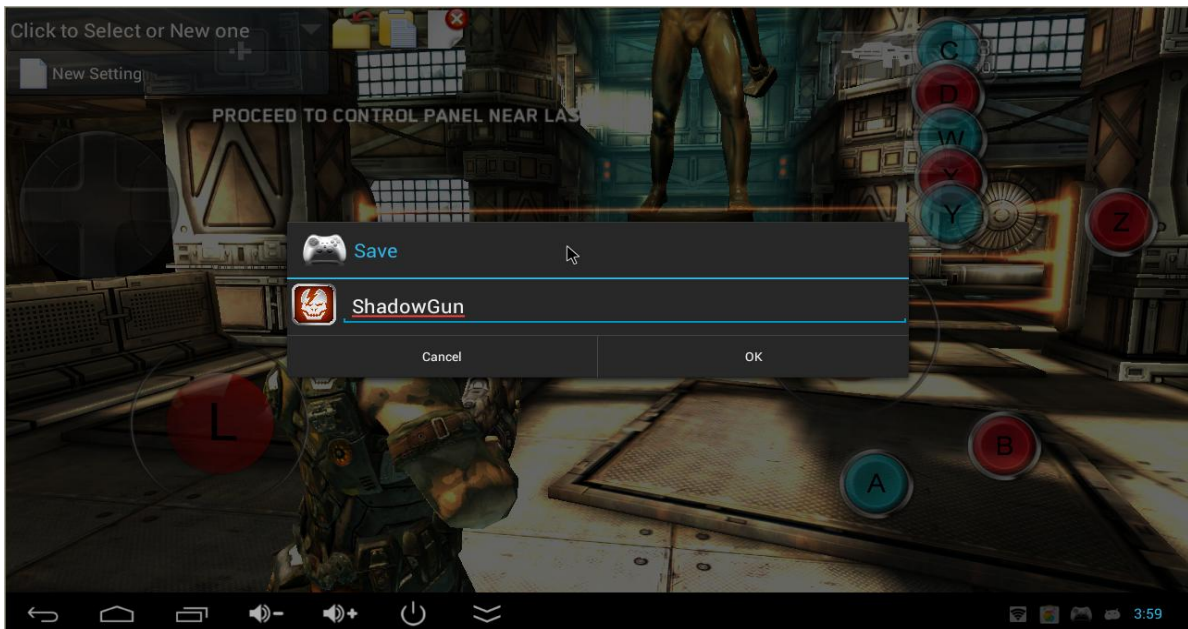


Figure 2.3.4 save settings



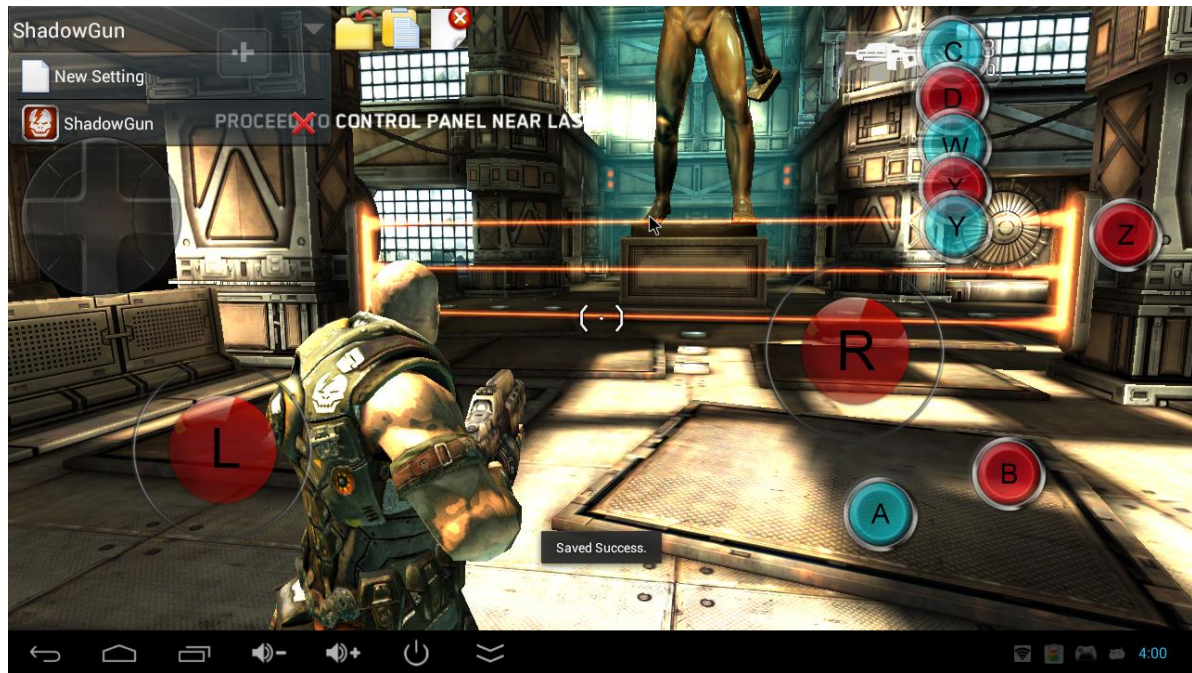



Figure 2.3.5 saved success

Click  this button then click “OK” . If showing “**Saved success.**” ,you have saved success. Otherwise if showing “**Saved fail.....**” , you need to try again to save.

**Ps: After changing float widgets position or size,you must save them if you want the config workable.**

4.Hide or exit Setting UI



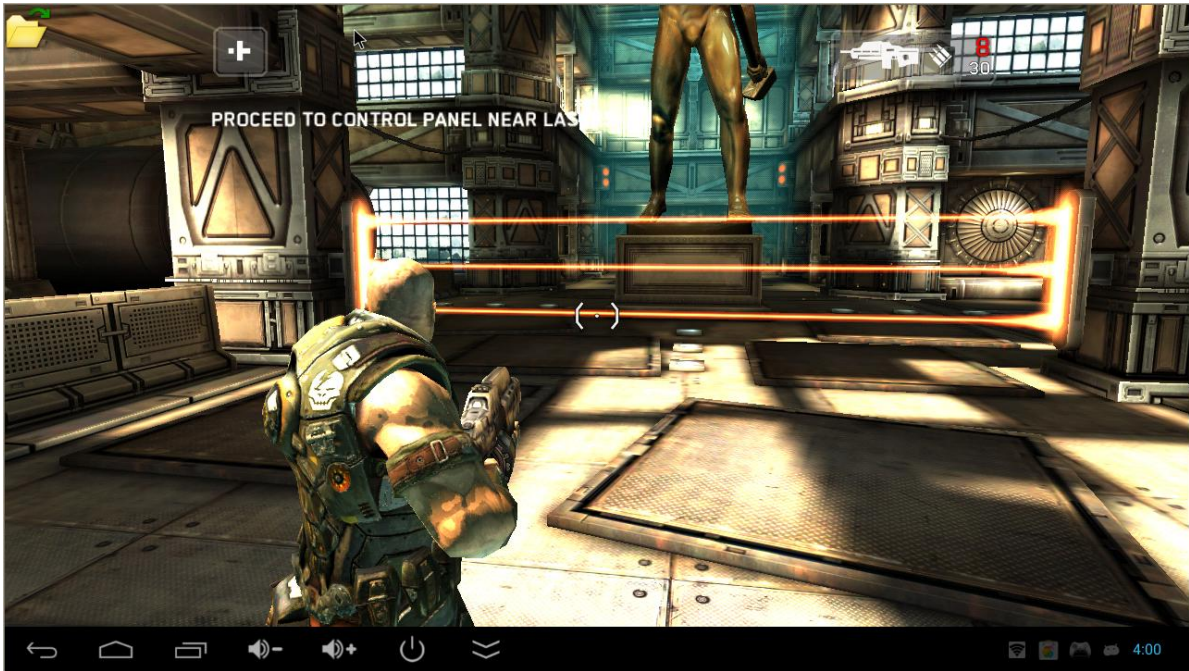




Figure 2.3.6 Hide setting UI

Click  this button to hide UI or Click  this button to exit.

**Now you have finish the game control Settings on TV**

### 2.3.2 Phone/Pad Control Device Setting



Figure 2.4.1 Game control UI

1.Hide unused Widgets(For example DirectionKey and “Z” in “ShadowGun”)



Figure 2.4.2 Hide unused Widgets



Click this button to show Setting dialog.

2.Drag widgets to fit your hands

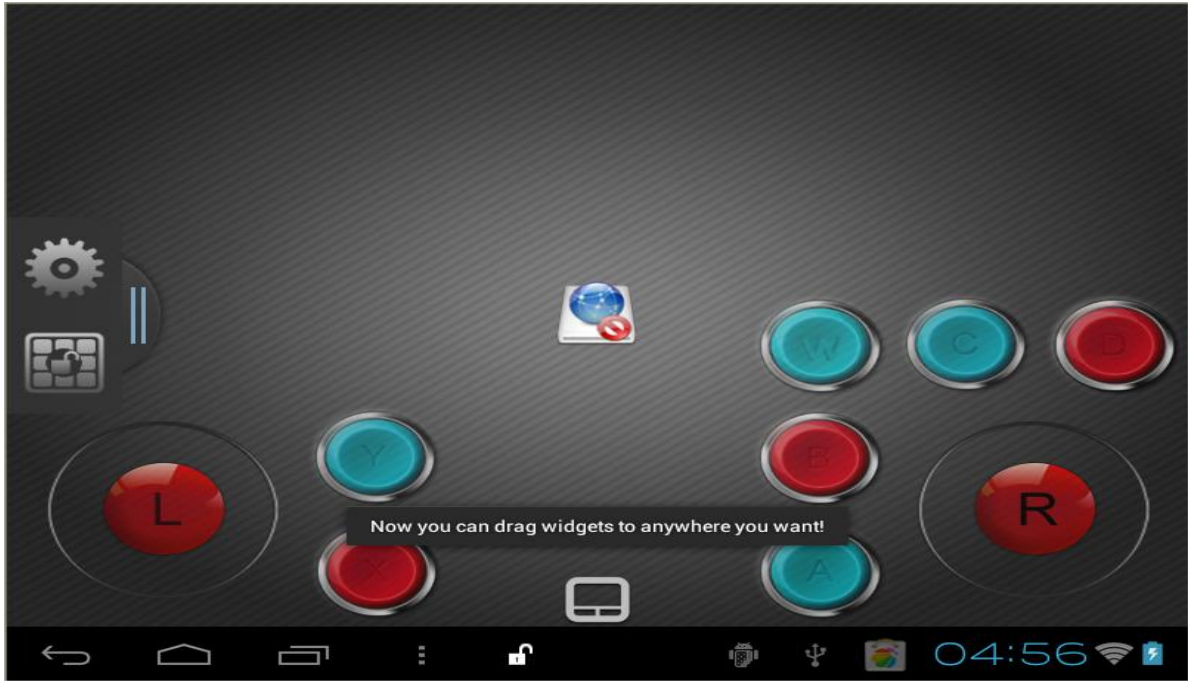


Figure 2.4.3 unlock widgets




Figure 2.4.4 Drag widgets to fit your hands





Figure 2.4.5 lock widgets

Click  this button to unlock widgets, then click  to lock widgets.

**Now after finish these setting, you can use your phone/pad to control the Game on TV.**